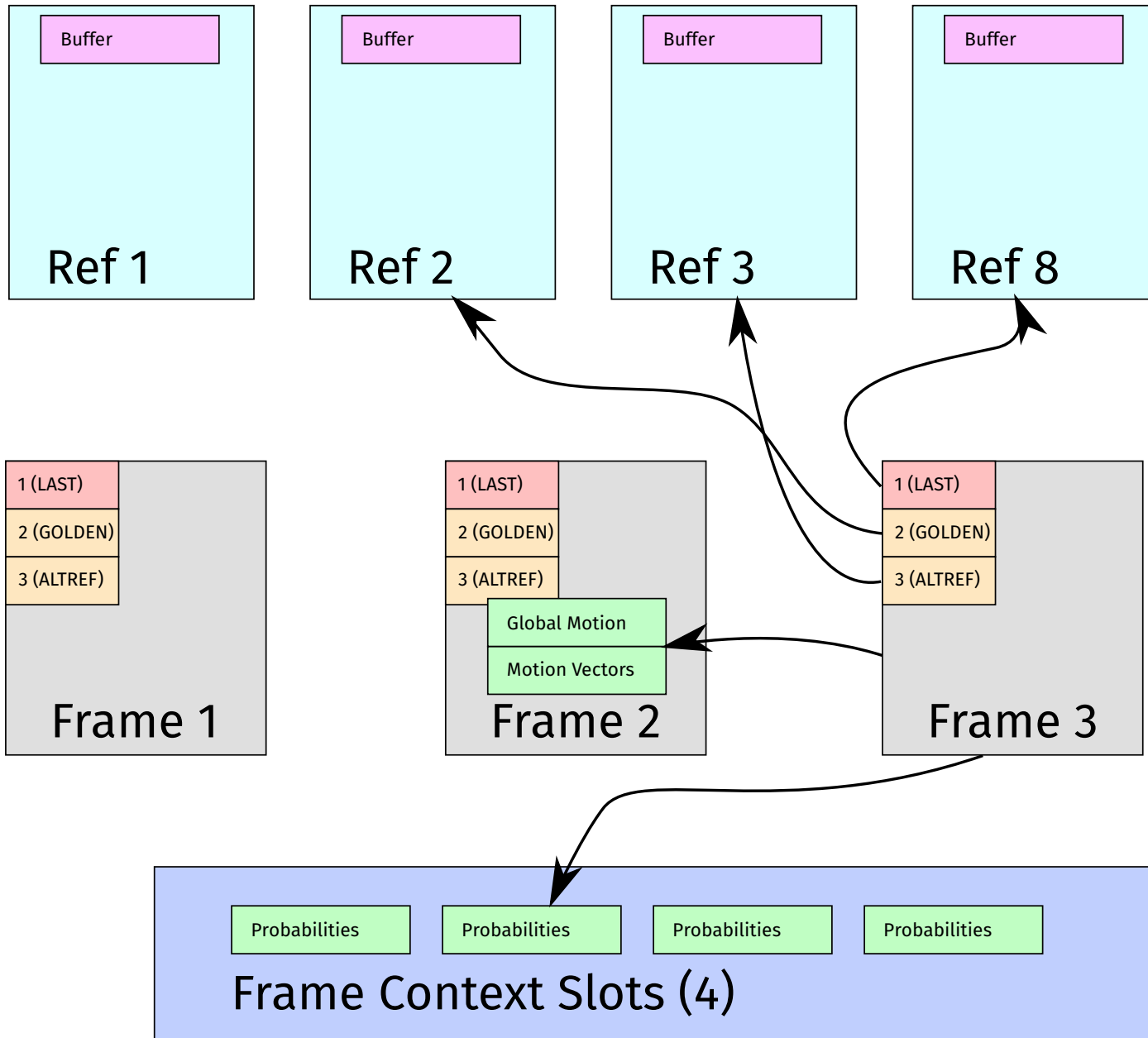


# Frame Context Selection

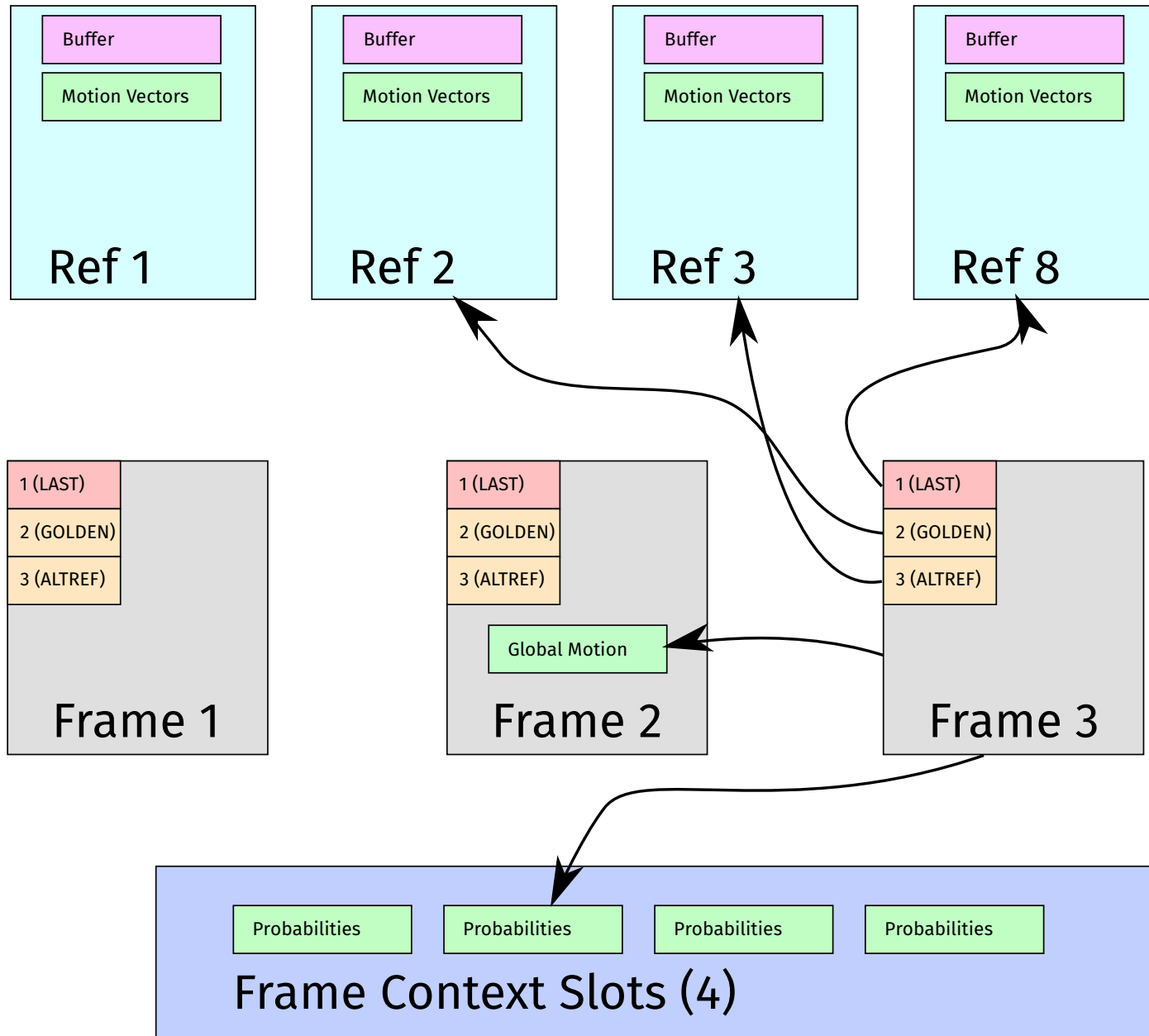
Thomas Daede  
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“TEMPMV\_SIGNALING but for frame contexts”

# AV1 Now



# After TEMPMV\_SIGNALING



# Goal

